Report on the Use of the Life-wide Learning Grant 2021-2022 School Year

Category 1: To organise / participate in life-wide learning activities

		Domain	Target Students		Brief Description of the	Actual Expenses		Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)					
No.	Brief Description and Objective of the Activity	(Please select or fill in the domain of the activity as appropriate)	Date	Level	Number of Participants	Monitoring / Evaluation Mechanism	(\$)	Nature of Expenses*	Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	Career-related Experiences
1.1	1.1 Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes												
1	Inter-school Sports Competitions	Physical Education	throughout the year	S1-S6	>200	Students' feedback is positive.	\$1,367.00	E1			✓		
2	LCSD Sports Programme	Physical Education	throughout the year	S1-S6	>700	Students' feedback is positive.	\$4,008.97	E6	✓		✓		
3	Volleyball School Team Training	Physical Education	throughout the year	Grades A-C	>80	Students' feedback is positive.	\$130,337.00	E1 E5			✓		
4	Other Sports Interests Groups	Physical Education	throughout the year	S1-S6	>60	Students' feedback is positive.	\$38,076.00	E1 E2			✓		
5	Leadership Training	Leadership Training	throughout the year	S3-S6	>100	Students' feedback is positive.	\$77,517.60	E1 E6		✓			✓
6	Religious and Values Formation Activities	Values Education	throughout the year	S1-S6	>100	Students' feedback is positive.	\$3,708.30	E1		✓		✓	
7	Performing Arts	ECA	throughout the year	S1-S5	>50	Students' feedback is positive.	\$20,160.00	E1 E6		✓	✓		
8	Extra-curricular Activities	ECA	throughout the year	S1-S6	>700	Students' feedback is positive.	\$362,257.48	E1		✓	✓	✓	✓
9	Music	ECA	throughout the year	S1-S5	>150	Students' feedback is positive.	\$145,040.27	E1 E2 E6	✓		✓		
(Please	insert rows above if the space provided is insufficien	nt.)											
	T					Sub-total of Item 1.1	\$782,472.62						
1.2	Non-Local Activities: To organise or participate	e in non-local exchange activ	ities or non-local competitions to b	oroaden student	s' horizons	T							
1	Nil												
2													
(Please	insert rows above if the space provided is insufficier	nt.)				Sub-total of Item 1.2	\$0.00						
-													
						Expenses for Category 1	\$782,472.62						

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Domain (Please select or fill in the domain as appropriate)	Purpose	Actual Expenses (\$)
1	Equipment for Campus TV	ECA	Facilitating the boardcast of student activities	\$70,990.00
2				
3				
(Please i	nsert rows above if the space provided is insufficier	nt.)		
			Expenses for Category 2	\$70,990.00
			Expenses for Categories 1 & 2	\$853,462.62

Ψ.	Input using the	e following codes:	more than one co	rde can be used	I for each item

Code for Expenses

E2 Transportation fees

E1	Activity fees (registration fees	admission fees	course fees camp	fees venue fees	learning materials activ	ity materials etc.)

- E3 Fees for non-local exchange activities / competitions (students)
- E4 Fees for non-local exchange activities / competitions (escorting teachers)
- E5 Fees for hiring expert / professionals / coaches

Category 3: Estimated Number of Student Beneficiaries

Total number of students in the school:	758
Number of student beneficiaries:	758
Percentage of students benefitting from the Grant (%):	100%

Contact Person for LWL (Name & Post): Ms. Cheng Kei Yin, EO
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Fees for students attending courses, activities or training organised by external organisations recognised by the sc

- E7 Purchase of equipment, instruments, tools, devices, consumables
- Purchase of learning resources (e.g. educational softwares, resource packs) E8
- E9 Others (please specify)

E6